

FISHCHAIN

The World's most Fun game crypto-assets trading platform





FishChain is a virtual asset trading platform with built-in gameplay, as well as a blockchain game built into the exchange. The unique mechanism integrates investment players and entertainment players. At the same time, FishChain is an open platform providing crypto-assets services for more games.

Fast Trading Platform / Cool Wallet

FishChain is a virtual asset trading platform with built-in gameplay, as well as a blockchain game built into the exchange. The unique mechanism integrates investment players and entertainment players. At the same time, FishChain is an open platform providing crypto-assets services for more games.

FishChain game crypto-asset trading platform, through the side chain / proxy technology, makes the original time-consuming and resource-consuming chain contract complete quicker within the exchange, which greatly enhances the user experience of the current blockchain game. At the same time, the trading platform is designed to provide game crypto-asset trading services for high-quality blockchain games worldwide

FishChain extends the mature collection and game form to the blockchain, providing safer, faster, more transparent and traceable virtual asset services to 50 million players around the world while maintaining high game playability.

FishCoin refers to the Token of this project FishWallet refers to the Virtual Asset Wallet of this project; FishExchange refers to the Trading Platform of this project;





FishChain's Token Economy





FishExchange uses sidechain / proxy technology to ensure transactions complete in real time without any Gas;

FishExchange supports a variety of blockchain game virtual assets and virtual currencies;

FishExchange seamlessly interacts with FishWallet

Players can view, trade and display their collections through FishWallet.









Why Sidechain?

At present, the mature main chain (Ethereum) is designed for the accounting of high-level assets, so it consumes a high gas fee and a considerable confirmation time to complete the transaction. However, the game operation is always high-frequency and low-value, which means it is unable to make ends meet if it operate the game on the mainchain. Therefore, FishChain uses the sidechain base and stores the mainchain assets on the server in a proxy manner where users can withdraw their assets to the mainchain at any time. This not only ensures the security of the assets, but also minimizes operating costs.





Game Crypto-asset Trading Platform

The FishChain trading platform is designed to serve the blockchain game ecosystem and provide game developers with an open and transparent game crypto-asset trading platform. Different from the traditional trading platform, FishChain not only provides the game crypto-asset trading feature, but also provides pre-sale, auction, community and other IGO features to facilitate pre-heating and continuous operation of games.









Trading Platform Features——Pre-sale, Auction







Any developer who accesses the FishChain trading platform can use the platform's own game crypto-asset pre-sale, auction, community and other functions to operate the pre-heating of the game. Our platform will also continuously launch new features based on the needs of developers.



Trading Platform Features —Game Crypto-assets Trading









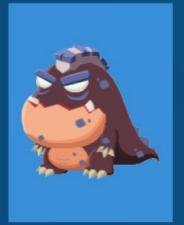














The Combination of the Token Economy Modal and the Traditional Game

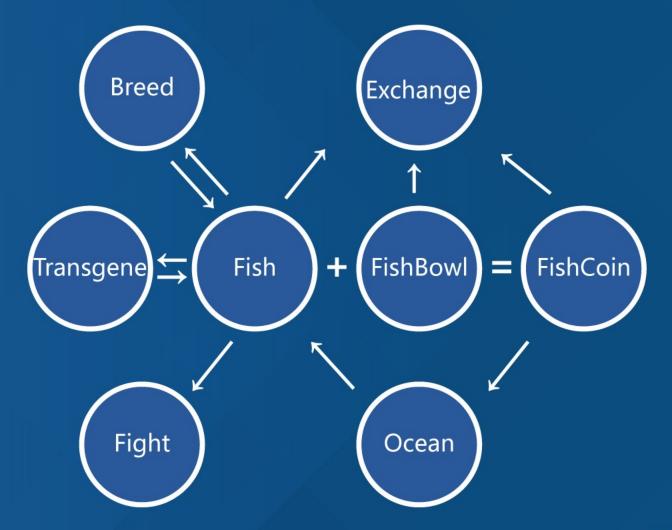
The FishChain inline game is not so much a game as it is a combination of a token economy model with a game.

FishChain designed a token with an inside and outside double market—FishCoin. Inside the game, FishCoin is the only currency in circulation. The purchase of system items, trading, commissions, etc. all take place with FishCoin's, and this is a market that belongs to players. In the external market, FishCoin can also trade with other valuable mainstream currencies on the market and this part is the for investors. The two parts are connected by FishCoin to form a complete ecosystem.

Refactoring the economic model of the game and making the game assets truly belong to the players is FishChain's mission.

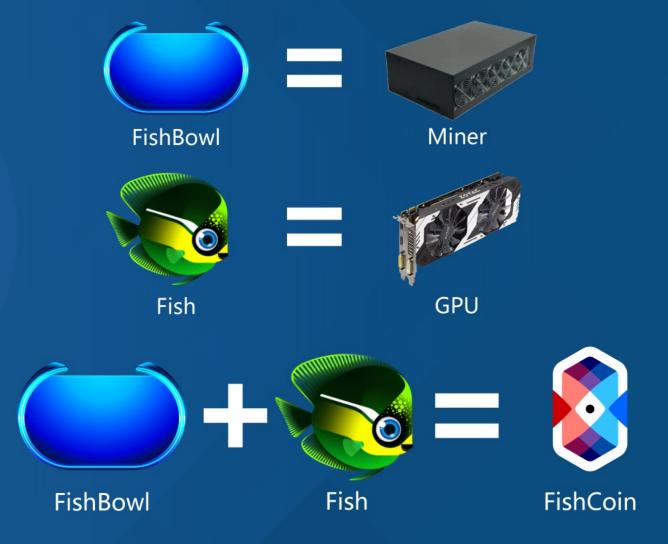


Rich Gameplay





Mining=Fish+FishBowl





FishBowl









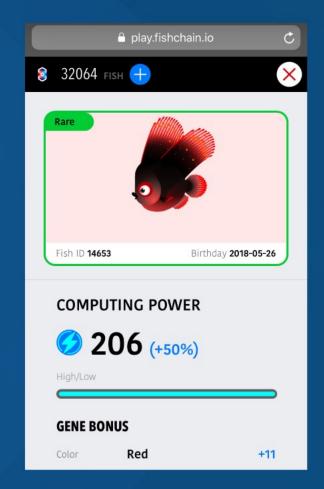
A total of 20,000 FishBowls are issued in the FishChain. Each FishBowl has a unique number from 1-20000, and the FishBowl will never increase. The FishBowl can be classified according to their appearance: green, blue, pink, purple, black, white, gold, and special activity FishBowl.

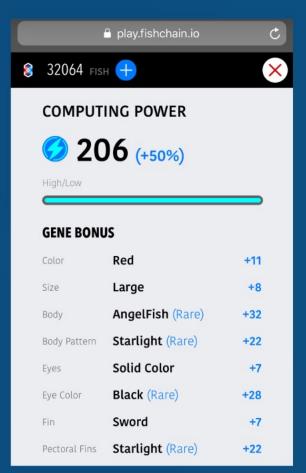
Green, blue, red, pink, purple is the most common shape with a common number and small capacity. If you put into the fish that has the same color with the FishBowl, there will be a slight bonus in computing power. Black and white and special activity FishBowl is less in quantity and medium in capacity. (some special FishBowls are unique in shape, such as the World Cup themed FishBowl). They will increase slight computing power for all fishes and increase a large number of computing power for black and white fishes. The golden FishBowl is the best one, with a large capacity and a large number of computing power bonus for all fishes.

In addition to the practical value of producing FishCoins, the special activity FishBowl also has its own value-added potential because of its uniqueness and scarcity.

Fish

The system allocates a certain amount of FishCoins to the game according to the number and computing power of the fish. Put the fish to the FishBowl to get Fish-Coins. The higher the computing power, the more FishCoin shares will be allocated.



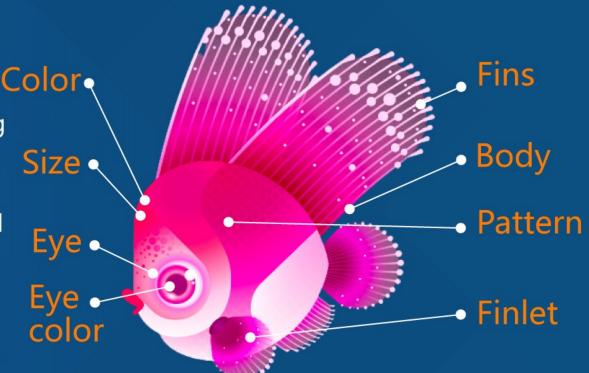






Each Fish is made up of genes.
Unlike other gene combination
animal games, Fish can support all
combinations of genes while owning
distinct appearance. That' s right,
even if in different appearance, the
Fish is still arbitrarily multiplied, and
there will be no strange combination.

Currently, eight gene positions have been published: Size, Color, Body, Pattern, Eyes, Eye Color, Finlet, Fins.





Fishing

Official Fishing: The official determine the price of each fishing. The fish is catched randomly and there will be a chance to catch fish with new genes and rare fish.

Normal Fishing: Players can put the fish into their own fishing pool, and set the price and number of shots per fishing for other players to fish.

Celebrity Pool: Players with golden FishBowl can open celebrity pool fishing, which is a Fomo3D-like gameplay.



Official Fishing



Normal Fishing



Celebrity Pool





Illustration → Mining

If players have specified fish suits, the corresponding illustration will be opened. If the fish suits are sold, the corresponding illustration will be closed. All the opened illustrations will share the previous day's fee.



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Breeding

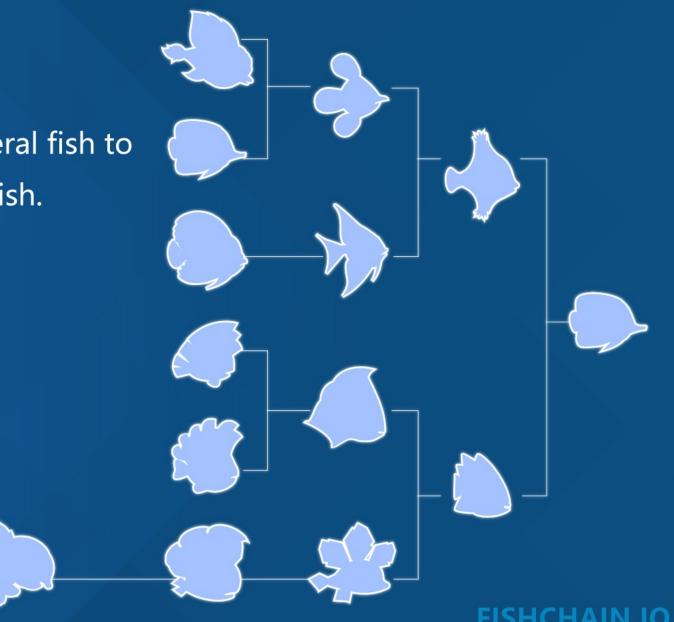
If you have 2 fishes, you can try to breed a new one. The genes of the offspring are inherited or mutated by the parents. Each gene position is inherited independently. There is a higher probability of inheriting parents' genes and a smaller probability of mutation. The mutations may be positive (upgrade) or negative(decrease). Fish will enter a cooling period after they complete the breed and they cannot breed in their cooling period. Fish will become older and older as they breed more and more ,which means its cooling period will become longer and longer.





Mixing

Players can mix several fish to one more valuable fish.





Fighting

Fighting between Fish from different players is allowed.







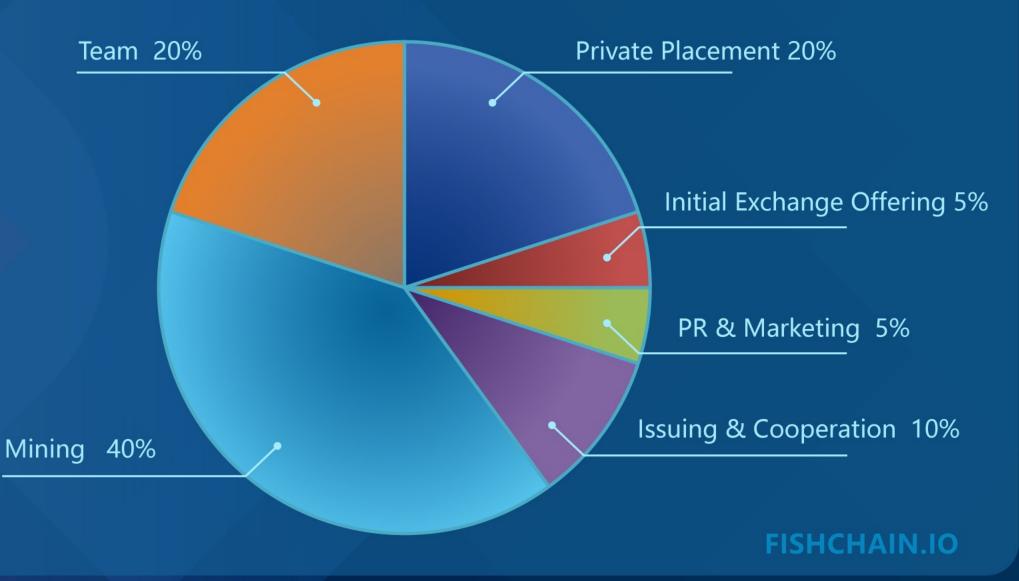
Token? Why did FishChain Issue a Token?

FishChain does not want to be a short life week and fast cashing game. Our goal is to build a sustainable win-win ecosystem in the game.

Through the controlled release of token liquidity, we will gradually release a stable internal ecology of the ecosystem formed by the three assets of Fish, FishBowls and FishCoins.

Only in this way can we guarantee the stable value of FishCoin relative to ETH or other mainstream currencies.

Token Plan Max Supply: 4,200,000,000







Mining(40%):players owning limited edition FishBowl put the fish in the FishBowl and they have a chance to get FishCoins. The system distributes a certain amount of FishCoins according to the number and attributes of the fish. The total number of FishBowl is limited to 20,000. Private Placement(20%): only institutional investors with legitimate funding sources can participate. Not for individual investors in Chain or USA. Participator need show KYC. Raised funds are mainly used for game development and marketing. FishCoins for private placement has no lock—up period.

Team(20%): will be assigned to the core staff in the founding team. The core staff are the key personnel in the development of the project. FishCoin lock—up period of 4 years. Releasing 25% each year. Issuing & Cooperation(10%): used for the operational expenses of the publishers and partners of the game to ensure and maintain the promotion of FishCoin. FishCoins for the issue and the partner lock—up period is one year.

PR & Marketing (5%): for PR, Media and other Marketing related expenses.

Initial Exchange Offering (5%): for launching on Games, Exchanges and Marketing to provide the marked with liquidity.

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FishCoin In-game trading, spending and commissions can only be paid with Fish-Coin's Concerning the trading digital assets for other games, pay commissions with FishCoin's can enjoy the discount.aFishCoin will be a basic currency in the Exchange, opening */FishCoin trading pairs of all commission income will be destroyed until the remaining 10% of total FishCoin's.

Fish will have a value anchoring the legal currency. For example, the cost of getting a new fish is 5-10 USD. (forced anchoring through fishing/trading/breeding commission and gas cost on the chain)

The market value of circulation is relatively small ,the token plan is moderately released, and it is convenient for market value management.



Roadmap

2018.2

Issue token

FishBowl Pre-sale

2018.4

2018.5

FishExchange: virtual asset exchange goes online

Fish pre-sale

2018.6

2018.7

FishExchange: Exchange goes online (ERC20, One of the core feature of the exchange)

Fishing Gameplay goes online

2018.8

2018.9

Celebrity Pool goes online

Mining feature goes online

2018.10

2018.11

Other gameplay goes online gradually



Institutional Investors

















Experienced Product, Technology & Operations Team

- Focused on collecting, raising and breeding games for more than 10 years
- Large trading platform build experience
- Blockchain and Smart Contracts Development experience

Based on the World's 50m+ fish-based gamers

An Innovative Gameplay, smart wallet and agency exchange concept making the game better and more adaptable using Blockchain, creating a more user-friendly experience. More Gaming R&D teams and ecological support





This document does not serve as advice for investmentt

This document only describes the project and does not constitute investment and legal advice and suggestions, and this document does not form any formal contract or commitment



Only Institutional Investor with legitimate funding sources can participate. Not for Individual Investors in China or USA.

Participants are required and agree to undergo our KYC processes.



Contrast Document

Taylor Vinters Via*

BY EMAIL

Our ref: YY.201800053

12 March 2018

FishChain Technology Co., Ltd Governors Square, Suite #5-204, 23 Lime Tree Bay Avenue, P.O Box 2547 Grand Cayman, KY1-1104 Cayman Islands (the "Company")

Dear Sirs

LEGAL OPINION RELATING TO SALE OF FISHCOIN TOKENS ("SALE")

Executive Summary

- Based on the applicable provisions of the Singapore Securities and Futures Act (Cap. 289)
 ("SFA"), and references to case law, we are of the opinion that the FishCoins ("Tokens") are
 unlikely to fall within the definition of "securities" as presently contained in the SFA.
- Therefore, conducting the Sale is not likely to constitute a regulated activity for the
 purposes of the SFA, and the Company is likely to be exempted from the requirement to
 apply for a Capital Markets Services (CMS) licence or to lodge a prospectus with the
 Monetary Authority of Singapore ("Authority") prior to conducting such Sale.

Introduction

- 3. We write to render our opinion on the following:
 - 3.1. Whether the SFA applies to the Sale;
 - Whether the Tokens fall within the definition of "securities" as prescribed in the SFA, if so;
 - 3.3. The impact on the Company; and
 - Whether the Tokens falls within the definition of "stored value facilities" under the PSOA (defined below).



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Please note that this opinion is limited to Singapore law and is based on our understanding
of the nature of the Tokens and the Sale as set out below under Background and
Assumptions.

Background and Assumptions

- We have reviewed and exclusively relied upon the following documents for the purpose of rendering this legal opinion:
 - 5.1. The FishChain White Paper found on http://fishchain.io/download/FishChain_Whitepaper_EN.pdfhttp://fishchain.io/ download/FishChain_Whitepaper_EN.pdf, accessed on 8 March 2018 ("White Paper"):
 - A draft of the Private Sale Agreement between the Company and purchasers of the Tokens ("Sale Agreement").
- 6. We have also rendered this legal opinion based on the following assumptions:
 - 6.1. The Company is the sole vendor of the Tokens.
 - 6.2. The Company is a private limited company incorporated in the Cayman Islands.
 - . The functions of the Tokens will adhere in all material respects to the characteristics as set out in the White Paper.
- 7. Based on the documents referred to in paragraph 5 above, we have assumed that the sale of the Tokens is "non-refundable under any circumstances" by the Company¹. We have also assumed that the Tokens also do not carry any voting rights or other management or control rights in the Company, and they do not give the Token holders any ownership interests or any right to receive future revenues, profits, shares, equities, securities or any form of participation².

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¹ Clause 6 of Part 1 of Schedule 2 of the Sale Agreement. We have not found any language in the White Paper to suggest that the Company will, in any situation, be required to provide a refund to the purchasers. Please let us know if this assumption is not accurate.

² Clause 4 of Part 1 of Schedule 2 of the Sale Agreement. We have not found any language in the White Paper to suggest that the Tokens will come attached with such rights. Please let us know if this assumption is not accurate.



Legal Requirements

Blockchain, Smart Contracts and Tokens are all emerging technologies. The current law is sometimes unclear how to regulate these new technologies.

As these technologies are already used globally, there are a great deal of laws that may be applied to FishChain and our Token. Therefore, the legal and regulatory issues surrounding FishChain and our Token are complex and not clear at present. As these issues become resolved, FishChain and our Token may require additional modifications to comply with such Laws.





Telegram: t.me/fishchain

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Twitter: twitter.com/FishChainGame

Email: info@fishchain.io





Thanks